

Bitrig ports: BSD ports, packages, and Uncommon Operating Systems

AsiaBSDCon 2016

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03/12/2016

A Complete System

BSD systems:

- ▶ Complete.
- ▶ Coherent.
- ▶ Each with a focus of its own.

Is that Enough?

Third Party Packages

- ▶ Most production systems require additional software.
- ▶ Desktop and laptop systems even more so.
- ▶ That is a big part of what made UNIX do so well.
- ▶ The reason GNU is UNIXy and not LISPy.

./configure; make; make install

- ▶ This almost works.
 - ▶ If you need a single package.
 - ▶ If you need something big (a web browser, half a dozen php versions, etc.).
- ▶ And you probably want security updates.
- ▶ Really, you probably want a number of programs which may depend on each other.

Ports and Packages

- ▶ 3rd party collection of packages.
- ▶ Provided by OS vendor.
- ▶ Every BSD has one.

A little on the OS I did this work on.



Bitrig is a free, fast, and secure Unix-like Open Source operating system. It is available on current hardware platforms.

<https://bitrig.org/>



- ▶ Forked from OpenBSD in 2012.
- ▶ First 1.0 Release in 2014.
 - ▶ But usable snapshots well before then.
 - ▶ Has been used in production and development environments.

Differences from OpenBSD

- ▶ git and github for version control.
- ▶ “Modern” development practices.
- ▶ clang as CC.
- ▶ Focus on amd64 and arm only.
- ▶ Other changes not too relevant for packages.

Bitrig Ports

- ▶ Based on OpenBSD ports
 - ▶ Makefiles
 - ▶ Perl for the tools
 - ▶ Patches
- ▶ Should seem very similar to OpenBSD.

But it never quite works out that way.

What does your software support?

- ▶ Everyone supports Linux.
- ▶ Maybe even OSX and FreeBSD.
- ▶ Isn't POSIX enough?

Less Common Systems

- ▶ The UNIX wars ended a long time ago.
- ▶ Do you need to support Solaris, IRIX, Unicos, etc.
- ▶ What about BSDs other than FreeBSD?
- ▶ Even worse for Plan 9, GNU/Hurd, anything really 'weird'.

Relative Number of Packages (early 2016)

OS	ports/packages
Bitrig	5,000
OpenBSD	9,451
NetBSD	14,132
MacPorts	16,500
FreeBSD	25,580
Debian	48,608

Why don't we all just use Debian?

- ▶ They have the most packages.
- ▶ Maybe that isn't the only factor to consider.
- ▶ And maybe you don't need all those packages.

autotools should help us

- ▶ Test for capabilities not names.
- ▶ But really just test for names.

Common Portability Issues

- ▶ OS name
- ▶ Compiler and Compiler Version
- ▶ Paths
- ▶ OS conventions
- ▶ Actual system changes and capabilities.

If you really want to fork...

Make the name *BSD.

Compilers

- ▶ clang/llvm vs gcc
- ▶ There is a lot of gcc only code out there.
 - ▶ Sometimes it is honestly gcc specific.
 - ▶ Usually it is non-standard C.
 - ▶ Can use the compiler the code wants.
 - ▶ Or can fix the code.
- ▶ FORTRAN hackers understood that there was more compiler years ago.
- ▶ C/C++ much less so.

The easy ones

- ▶ Interpreted languages tend not to be too bad.
- ▶ Probably why there are so many Perl, \LaTeX , and font packages.
- ▶ The interpreter can be another story though (php, ruby, nodejs, and python, I'm looking at you).

Shared Packaging Systems

- ▶ Why don't we use pkgsrc or pkg_ng?
 - ▶ (or Gentoo ebuilds, or nix, or something else).
- ▶ pkgsrc already supports Bitrig and lots of other systems.

Shared Systems pt. 2

- ▶ Gets you far more committers.
- ▶ As is, packages require more people than kernel does.
- ▶ No need for messy merging.

Shared Systems pt. 3

- ▶ Doesn't solve the main problem.
- ▶ Less common systems will always get left behind.
- ▶ It does mean you get all sorts of nice features for free.

Other options

- ▶ Totally roll your own thing.
- ▶ Patchset on some other system
 - ▶ DragonflyBSD
- ▶ Use existing system.
 - ▶ To merge or not to merge.

And now you've hit a program that you need to fix

- ▶ Doesn't compile.
- ▶ Or worse, compiles and doesn't work.

Options

1. Maintain it yourself
2. Drop the package
3. Upstream it

Upstream Options

1. Accept it.
2. Reject it.
3. Ignore it.

Acceptance

- ▶ Best case.
- ▶ Nothing to maintain locally.
- ▶ This happens more often that you might expect.

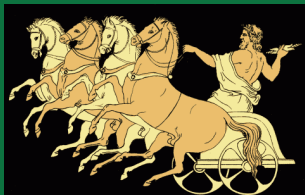
Most upstream authors happy for patches

- ▶ Extremely rare for portability to make software worse.
- ▶ Almost always leads to an actual increase in software quality.
- ▶ Anything that gets your software users is probably good.

But...

There is one class of software that can be an exception.

Scientific Software



- ▶ Modified and updated version of FORTRAN 77 NCSA release.
- ▶ ZEUS-MP v1.5.11
- ▶ <http://www.netpurgatory.com/zeusmp.html>
- ▶ A whole lot of `#ifdefs`

Rejection

- ▶ This seems to be the case people worry about.
- ▶ Doesn't happen that often.
- ▶ Might be something you can resolve.

Radio Silence

- ▶ Lots of abandoned projects out there.
- ▶ Sourceforge is full of them.
- ▶ Some are just unresponsive.

We still have options

1. Drop the program.
2. Maintain the patches.
3. Fork it.

Drop It

- ▶ Do you even really need the package?
- ▶ Is it worth having something that will never be updated again?
- ▶ But packagers like to have lots of packages.

Fork it

- ▶ The Github workflow kind of encourages this.
- ▶ You won't get updates easily.
- ▶ You might end up maintaining it forever.

Patches

- ▶ Just support the patches.
- ▶ This is the most common thing to do.
- ▶ But patches are very brittle.
- ▶ And someone not using your system doesn't get the benefits.

What Developers Can Do

Write portable code!

What you can do pt. 2

The world is not all Linux and OSX.

What you can do pt. 3

- ▶ Choose sensible defaults.
- ▶ Don't hard code compilers
- ▶ Even better, build with more than one compiler.
- ▶ Test on other systems.
- ▶ Maybe even automate that with something like Travis CI.
- ▶ Be receptive to downstream packagers.

Conclusions

- ▶ Third Party Packages are a big part of an OS (even a BSD).
- ▶ If you fix it, upstream it.
- ▶ Try to make it portable in the first place.